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| Course Unit | Tourist Entertainment Management | | Field of study | Tourism | |
| Bachelor in | Tourism | | School | School of Public Management, Communication and Tourism | |
| Academic Year | 2022/2023 | Year of study | 3 | Level | 1-3 |
| Type | Semestral | Semester | 1 | Code | 9254-532-3101-00-22 |
| Workload (hours) | 162 | Contact hours | T - | TP 60 | PL - |
| | | | TC - | S - | E - |
| | | | OT - | O - | |

T - Lectures; TP - Lectures and problem-solving; PL - Problem-solving, project or laboratory; TC - Fieldwork; S - Seminar; E - Placement; OT - Tutorial; O - Other

Name(s) of lecturer(s) Elsa da Encarnação Gonçalves Tavares Esteves

Learning outcomes and competences

At the end of the course unit the learner is expected to be able to:

1. Relate the different elements of tourist entertainment as part of the tourism supply;
2. Identify the intervening agents in the provision of tourist entertainment and associated activities;
3. Identify and distinguish the different types of tourist entertainment;
4. Relate tourist entertainment with other concepts, namely, creative tourism and tourist experience;
5. Identify the functions and profiles of the tourist entertainment professionals;
6. Classify the main centers of tourist attraction;
7. Establish the relationship between tourist entertainment and tourist attraction;
8. Plan and develop a project for tourist entertainment.

Prerequisites

Before the course unit the learner is expected to be able to:
Have general knowledge of tourism.

Course contents

1. Tourist Entertainment; 2. Tourist Entertainer; 3. Tourist Attractions; 4. Tourist Entertainment Project.

Course contents (extended version)

1. Tourist Entertainment
 - Concept of tourist entertainment
 - Characteristics of tourist entertainment
 - Purposes of tourist entertainment
 - Motivations of tourist entertainment
 - Impact of tourist entertainment in the communities
 - Tourist entertainment and tourist developments
 - Tourist entertainment agents
 - Tourist entertainment typologies
 - Tourist entertainment and tourist experience
2. Tourist Entertainer
 - Profile and function of the entertainer
 - The entertainer of tourist resorts
 - Relationship entertainer/consumer
3. Tourist Attractions
 - Classification of tourist attractions
 - Tourist entertainment and attractions
4. Tourist Entertainment Project
 - Characteristics of the entertainment project
 - Planning the entertainment project
 - Stages of the entertainment project
 - Implement the entertainment project
 - Evaluate the entertainment project

Recommended reading

1. Almeida, P. , & Araújo, S. (2017). Introdução à Gestão de Animação Turística. 2.ª Edição. Lisboa: Lidel. ISBN: 978-989-75226-4-2.
2. Goeldner, C. R. , & Ritchie, J. R. B. (2012). Tourism: principles, practices, philosophies. Twelfth Edition. New Jersey, John Wiley & Sons, Inc. ISBN: 978-1-118-07177-9.
3. Kastenholz, E. , et al. (2014). Reinventar o turismo rural em Portugal – Cocriação de experiências turísticas sustentáveis. Aveiro, UA Editora. ISBN: 978-972-789-395-9.
4. Luo, J. M. , & Lam, C. F. (2018). Entertainment Tourism. New York: Routledge. ISBN: 978-1-315-16265-2.
5. Pereira, O. , Gonçalves, P. , & Dias, F. (2012). Manual de Animação Turística e Cultural. Lisboa: Editora media XXI. ISBN: 978-989-729-050-3.

Teaching and learning methods

The teaching methodology used involves practical classes where concepts are presented and discussed, with an analysis and discussion of concrete situations, case studies, viewing videos and other registration materials that foster the spirit of participation and consolidation of the learning results.

Assessment methods

1. Distributed evaluation - (Regular, Student Worker) (Final, Supplementary)
 - Practical Work - 40% (Organize tourist entertainment activities as part of an event to be held at EsACT.)
 - Reports and Guides - 20% (Write two reports, referring to an outdoor activity and a class session.)
 - Final Written Exam - 40%
2. Final evaluation - (Regular, Student Worker) (Final, Supplementary, Special)
 - Final Written Exam - 100%
3. Exchange students - (Regular) (Final, Supplementary)
 - Projects - 100% (Develop a tourist entertainment project, based on a case study, with three oral presentation.)

Language of instruction

Portuguese, with additional English support for foreign students.

Electronic validation

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| Elsa da Encarnação Gonçalves Tavares Esteves | Catarina Antónia Martins | Catarina Alexandra Alves Fernandes | Luisa Margarida Barata Lopes |
| 30-09-2022 | 04-10-2022 | 04-10-2022 | 09-10-2022 |