

Course Unit	Software Engineering I			Field of study	Information Systems	
Bachelor in	Informatics and Communications			School	School of Public Management, Communication and Tourism	
Academic Year	2023/2024	Year of study	2	Level	1-2	ECTS credits 6.0
Туре	Semestral	Semester	1	Code	9188-320-2104-00-23	
Workload (hours)	162	Contact hours	T - TP : T - Lectures; TP - Lectures a	30 PL 30 T nd problem-solving; PL - Problem-	C - S - solving, project or laboratory; TC -	E - OT 20 O - Fieldwork; S - Seminar, E - Placement; OT - Tutorial; O - Other

Name(s) of lecturer(s)

Sandra Maria Fernandes Grilo

Learning outcomes and competences

At the end of the course unit the learner is expected to be able to:

- Active end of the course unit the rearrier is expected to be able to.
 Acquire and apply knowledge and techniques for analysis of requirements for information systems;
 Develop a system model for their complementary visions: functional, data, and behavior;
 Know and Use tools from software engineering (CASE tools Computer-Aided Software Engineering);
 Have the knowledge of the Project Management Software.

Prerequisites

Before the course unit the learner is expected to be able to: Not applicable

Course contents

- Software Project Management; - System Development; - Specification information systems; - Structured Analysis; - CASE Tools; - Architectural Design Software Systems; - Testing and Implementation.

Course contents (extended version)

- . Software Project Management.
- System Development
 SD Paradigms: Waterfall Model, V Model; Prototyping; Exploratory Programming; Spiral Model
 - Models
 - Tools
- 3 Technics of Requirements Identification
- Docummentation analysis
- Interviews
- Questionnaries Direct observation

- Direct observation
 Structured analysis
 Different analysis perspectives
 Process oriented model DFD; IDEF0 diagram; data dictionary; structured language; decision tables;
 Data oriented model: entity relation diagram; normalization
 Behaviour oriented models: transiction state diagram (DTE)
 CASE tools

This document is valid only if stamped in all pages

Design
 Tests and implementation

Recommended reading

- Mendonça, V. (2021). Sebenta da disciplina de Engenharia de Software. IPB, EsACT.
 Maalej, W., Thurimella, A. (2013). Managing Requirements Knowledge. Springer. ISBN: 978-3642344183
 Pressman, R., Maxim, B. (2016). Engenharia de Software: Uma Abordagem Profissional. 8ª ed. McGraw-Hill. ISBN: 9788580555332
 Thayer, R., Dorfman, M. (2012). Software Engineering Essentials. Volume II e Volume III. Software Management Training. ISBN: 978-0985270704; 978-0985270711; 978-0985270728
- 5. Sommerville, I. (2010). Engenharia de Software. Pearson. ISBN: 9788579361081

Teaching and learning methods

Contact Hours: Exposure of theoretical concepts and guidance in the use of CASE tools; Application of knowledge to solve problems; Discussion of case studies. Not presential Hours: Elaboration of practical work (individual or group); Research, analysis and study of documentation; Exploration and Use of Tools CASE.

Assessment methods

- Final Evaluation (Regular, Student Worker) (Final, Supplementary, Special)

 Case Studies 20% (Continuous Evaluation: presence and effort on project resolution are considered.)
 Practical Work 45% (Practical group work: Structured Modeling of an Information System. (Evaluation Minimum mark>= 7/20))
 Final Written Exam 35% (Individual evaluation of skills and knowledge acquired. (Evaluation Minimum mark>= 7/20))

 Not Aplicable (Student Worker) (Final, Supplementary, Special)

 Laboratory Work 20%
 Practical Work 45%
 Final Written Exam 35%

Language of instruction

Portuguese, with additional English support for foreign students

Electronic validation							
Sandra Maria Fernandes Grilo	Vítor José Domingues Mendonça	Anabela Neves Alves de Pinho	Luisa Margarida Barata Lopes				
13-01-2024	08-02-2024	08-02-2024	14-02-2024				