

Course Unit	Web Development			Field of study	Computer Science		
Bachelor in	Informatics Engineering			School	School of Technology and Management		
Academic Year	2023/2024	Year of study	2	Level	1-2	ECTS credits	6.0
Туре	Semestral	Semester	1	Code	9119-706-2103-00-23		
Workload (hours)  162 Contact hours  T - TP 60 PL - TC - S - E - OT - O - T - Lectures; TP - Lectures and problem-solving, PL - Problem-solving, project or laboratory; TC - Fieldwork; S - Seminar, E - Placement; OT - Tutorial; O - Other							
Name(s) of lecturer(s)  José Luís Padrão Exposto, Goncalo Fernando Afonso Silva, Nuno Romeu Cardoso Sequeira							

# Learning outcomes and competences

At the end of the course unit the learner is expected to be able to:

- Know the main Web languages and standards
   Structure documents using a markup language
   Define the format of documents using style sheet languages
   Develop Web applications using client side and server side frameworks

## Prerequisites

Before the course unit the learner is expected to be able to: Object Oriented Programming languages and database skills.

### Course contents

Web project development. Version control and collaboration. Web underlying technologies. Web page development with HTML. Cascading style sheet language (CSS). Software architectural patterns. Server side scripting. Javascript and AJAX applications. Web development frameworks.

# Course contents (extended version)

- Web project development
   Web site definition and planning.
   Information architecture: site map and entity-relationship diagram.
   Site design: page structure and standard components.
   Site construction with HTML, CSS and PHP.
   Site Hosting, Maintenance, Marketing, Tracking and evaluation.
   Underlying technologies
- - Internet.
  - World Wide Web.
- Web components.
   Version control and collaboration
   Git and GitLab

  - Git flow Git commands

- Git commands
   Branching and merging
  4. Web page development in HTML
   Basic rules.
   Head and body elements.
   Section elements and text structure.
   Links and images.
   Links and tables.
- Links and images.
   Lists and tables.
   Specific structuring.

  5. Cascading style sheets language (CSS)
   HTML and CSS. Balantae psoude of

  - Classes and IDs. Selectors, pseudo-classes and declarations.
     Units, colors and fonts.

  - Text attributes.Box model. Margins, paddings and borders.
- Box model. Margins, paddings and borders.
  Positioning.
  Site templating.
  Bootstrap Library: main layout, responsive breakpoints, grid system and components.
  Server side scripting
  Introduction to PHP.
  PHP syntax. Variables. Data types and constants. Operators. Control structures.
  Functions. Classes and objects.
  Database access: PDO library. Access using commands.
  Form submission methods.
- - Form submission methods.
     Form controls.

- Form Collinois.
   Session management.

  7. Javascript and AJAX applications
   Introduction. Scripting and HTML embedding.
   Variables. Data types. Function and class definition.
   Operators. Flow control. Rounding and conversions.
   Data validation.

  - Browser objects and documents (DOM). HTMLElement. Events.
     AJAX applications. XMLHttpRequest object. Integration of AJAX with PHP.
- jQuery Library 8. Web development frameworks
  - Software architectures: model-view-controller.
     Structure of an application

  - Subclure or an application
     Working with databases: Query builder, Object-Relation mapping and Active Record.
     Getting data from users.
     Data visualization.
     Security in web applications.

# This document is valid only if stamped in all pages.

# Recommended reading

- Suehring, Steve; Valade, Janet (2013). PHP, MYSQL, JavaScript & HTML5. John Wiley & Sons.
   Silvio Moreto (2016). Bootstrap By Example. Packt Publishing.
   Andrew Bogdanov, Dmitry Eliseev (2016). Yii2 Application Development Cookbook Third Edition. Packt Publishing.

# Teaching and learning methods

Presentation of theoretical concepts and practice with tools for the development of Web applications. Resolution of practical exercises and development of small prototypes. The methodology will be supported by project based learning.

## Assessment methods

- Normal period (Regular, Student Worker) (Final)
   Projects 50%
   Final Written Exam 50% (Minimum of 7/20 to approve.)
   Other periods (Regular, Student Worker) (Supplementary, Special)
   Final Written Exam 100% (Practical implementation.)

# Language of instruction

- Portuguese
   English

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José Luís Padrão Exposto	Tiago Miguel Ferreira Guimaraes Pedrosa	Luísa Maria Garcia Jorge	José Carlos Rufino Amaro
11-10-2023	25-10-2023	25-10-2023	31-10-2023