

Course Unit Discrete Mathematics			Field of study	Mathematics		
Bachelor in	Bachelor in Informatics Engineering			School	School of Technology and Management	
Academic Year	2022/2023	Year of study	1	Level	1-1	ECTS credits 6.0
Туре	Semestral	Semester	2	Code	9119-706-1203-00-22	
Workload (hours)	162	Contact hours		60 PL - T		- Fieldwork; S - Seminar; E - Placement; OT - Tutorial; O - Other

#### Edite Martins Cordeiro, Maria Fátima Moreira da Silva Pacheco Name(s) of lecturer(s)

Learning outcomes and competences

At the end of the course unit the learner is expected to be able to:

- Master the basics of logic, logical operations and their properties. Operate with sets and evaluate relationships and entire functions and their properties.

- Decrete with sets and evaluate relationships and entire inductions and their properties.
   Prove propositions and algorithms using the method of finite induction.
   Use the Euclidean algorithm to calculate the greatest common divisor of two numbers and for solving diophantine equations.
   Solve counting problems by applying the combinatorial calculus and binomial and multinomial theorems.
   Determine order, paths and circuits, isomorphism, planarity, chromatic number of a graph. Applt the algorithms of Prim, Kruskal, and Dijkstra.

# Prerequisites

Before the course unit the learner is expected to be able to:

Have skills to apply the mathematical concepts taught during high school.

# Course contents

Logic and set theory. Number Theory. Elementary Principles of Counting. Induction and Recursion. Introduction to Graph Theory

### Course contents (extended version)

- Logic and Set Theory

   Propositional Logics, logical implication, inference rules, valid and invalid arguments.
   Predicate logics, quantifiers.
   Sets and subsets. Operations with sets and related properties.

- 3. Elementary Counting Principles
   Permutations and combinations of a set of elements. Multinomial theorem.
  - The pigeonhole principle.
     Lexicographical ordering of combinations and permutations.
- 4. Graph Theory

  - Graph isomorphism, planar graphs, graph coloring, Euler and Hamilton paths and circuits.
     Trees, n-ary trees, depth-first and depth-first search algorithms.
     Minimal spanning tree, Kruskal and Prim algorithms, Dijkstra algorithm. Applications.

# Recommended reading

- E. Cordeiro, Notas Teóricas e Práticas de Matemática Discreta, 2020
   Edite Cordeiro, Folha Prática Nº 1, Nº2, Nº 3, Nº4, 2020
   William Stein, Elementary Number Theory: Primes, Congruences, and Secrets, Springer, 2011
   E. G. Goodaire e M. M. Parmenter, Discrete Mathematics with Graph Theory, Prentice Hall, 1998
   Pacheco, Maria F., Notes on Discrete Mathematics, 2023

# Teaching and learning methods

Most of the topics will be introduced in-classroom. The deepening of the contents will be developed outside class, and topics will be explored through the completion of tasks.

Assessment methods

Distributed (Portuguese and English groups) - (Regular, Student Worker) (Final)

 Intermediate Written Test - 40% (Test (1 hour) to evaluate the competencies acquired in Topics 1 and 2.)
 Intermediate Written Test - 40% (Test (1 hour) to evaluate the competencies acquired in Topics 3 and 4.)
 Practical Work - 20% (Activities for the consolidation of the contents covered.)

 Final exam (Portuguese and English groups) - (Regular, Student Worker) (Supplementary, Special)

 Final Written Exam - 100% (Exam (2 hours) to evaluate the competencies acquired in Topics 1, 2, 3, and 4.)

<ol> <li>Language of instruction</li> <li>Portuguese, with additional English support for foreign studen</li> </ol>		
		ents.

2. English

Electronic validation							
Edite Martins Cordeiro, Maria Fátima Moreira da Silva Pacheco	Florbela Alexandra Pires Fernandes	Luísa Maria Garcia Jorge	José Carlos Rufino Amaro				
19-03-2023	19-03-2023	27-03-2023	27-03-2023				