

Course Unit	Plastic Design of the Show		Field of study	Visual Arts	
Bachelor in	Arts Recreation and Production		School	School of Education	
Academic Year	2023/2024	Year of study	1	Level	1-1
Type	Semestral	Semester	1	ECTS credits	10.0
		Code		9933-660-1102-00-23	
Workload (hours)	270	Contact hours	T	-	TP
			54	PL	45
			TC	-	S
			-	E	-
			OT	18	O
			-		-

T - Lectures; TP - Lectures and problem-solving; PL - Problem-solving, project or laboratory; TC - Fieldwork; S - Seminar; E - Placement; OT - Tutorial; O - Other

Name(s) of lecturer(s) António José Santos Meireles

### Learning outcomes and competences

At the end of the course unit the learner is expected to be able to:

1. Understands and correlates historical, social, economic and cultural aspects of artistic productions
2. Distinguishes different materials and their properties
3. It relates the visual forms to the physical characteristics of the materials and their functions
4. Discover the structure of the forms and is able to relate the parts to the whole
5. Develops and deepens knowledge and skills through the design and execution of projects
6. Knows and uses utensils, tools and equipment
7. Develops creativity and expressiveness

### Prerequisites

Before the course unit the learner is expected to be able to:  
It has no prerequisites.

### Course contents

BIDIMENSIONAL AND THREE-DIMENSIONAL PROJECTS, CONCEPTION OF PLASTIC PROJECTS PLASTIC, PROJECTS DEVELOPMENT

### Course contents (extended version)

1. BIDIMENSIONAL AND THREE-DIMENSIONAL PROJECTS
  - The theme as the structural axis of the project work
  - Material and visual structures
  - Materials, tools and equipment
  - Project methodology
  - Project stages: Conception, Development; Evaluation; Presentation and Registration
2. CONCEPTION OF PLASTIC PROJECTS
  - Investigation of the topic through appropriate sources
  - Organization and articulation of concepts, objectives and means for a purpose
  - Study of spaces and contexts
  - Budgeting and definition of human and material resources
3. PLASTIC PROJECTS DEVELOPMENT
  - Design and development of plastic projects in context
  - Public presentation, recording and analysis of results

### Recommended reading

1. ARNHEIM, Rudolf (2013). Arte Y Percepción visual. Alianza Editorial. Madrid.
2. Candy, L. et. al. (2018). Explorations in Art and Technology. London. Springer
3. RUSH, Peter (2014). Papier Mache : The Art of Modelling in Paper. Farrar Straus & Giroux; First Printing edition. ISBN-13: 978-0374516116.
4. Parry, J. (ed. ) (2011). Art and phenomenology. New York, Routledge
5. GIBBONS, Eric (2015). Artes Plásticas - Libro de Trabajo (The Art Student's Workbook: Student Edition). Firehouse Publications. ISBN-13: 978-1940290461.

### Teaching and learning methods

1 - Presentation, analysis and discussion of content 2 - Development of individual and group projects on specific topics 3 - Public presentation of the projects carried out, their analysis and discussion

### Assessment methods

1. CONTINUOUS EVALUATION (Alternative 1) - (Regular, Student Worker) (Final)
  - Projects - 40%
  - Portfolio - 20%
  - Development Topics - 40%
2. EVALUATION OF EXAMINATION (Alternative 2) - (Regular, Student Worker) (Supplementary, Special)
  - Final Written Exam - 40%
  - Projects - 60% (nº4 art. 7 - Frequency and Evaluation Regulations - Classification obtained in Continuous Assessment)

### Language of instruction

Portuguese, with additional English support for foreign students.

### Electronic validation

António José Santos Meireles	Jacinta Helena Alves Lourenço Casimiro da Costa	António José Santos Meireles	Carlos Manuel Costa Teixeira
13-12-2023	13-12-2023	26-12-2023	11-02-2024