

Course Unit	Scenography Production		Field of study	Visual Arts	
Bachelor in	Arts Recreation and Production		School	School of Education	
Academic Year	2023/2024	Year of study	3	Level	1-3
Type	Semestral	Semester	1	ECTS credits	5.0
			Code	9933-660-3102-00-23	
Workload (hours)	135	Contact hours	T -	TP 40	PL -
			TC -	S -	E -
			OT 14	O -	

T - Lectures; TP - Lectures and problem-solving; PL - Problem-solving, project or laboratory; TC - Fieldwork; S - Seminar; E - Placement; OT - Tutorial; O - Other

Name(s) of lecturer(s) Jacinta Helena Alves Lourenço Casimiro da Costa

### Learning outcomes and competences

At the end of the course unit the learner is expected to be able to:

1. Know conceptual structures of contemporary scenography
2. Know and properly apply different media, techniques, supports and utensils and their properties.
3. Structure and materialize scenographic projects.
4. Understand scenography as an integrated critical and creative process of building contexts in a performative context.
5. Express yourself with freedom and imagination.

### Prerequisites

Not applicable

### Course contents

1 - Scenography references; 2 - Space in a performative context; 3 - Functional and artistic interaction; 4 - Scenographic space; 5 - Technical elements of the scenography; 6 - Procedures related to safety, hygiene and conservation.

### Course contents (extended version)

1. Scenography references
  - Concepts
  - Materials
2. Space in a performative context
  - Characteristics
  - Potentialities
  - Constrictions
3. Functional and artistic interaction
  - performer / space / public
4. Scenographic space
  - Conception
  - Organization
  - Construction
5. Technical elements of scenography
  - Media
  - Supports
  - Techniques
  - Tools
6. Safety, hygiene and conservation procedures

### Recommended reading

1. Borges, S (2015). Liquid Spaces: Scenography, Installations and Spatial Experiences. Gestalten
2. Castanheira, J. (2013). Cenografia, Ed Caleidoscópio
3. Lesky, K. (2015). The Storm of Creativity (Simplicity: Design, Technology, Business, Life). The MIT Press
4. McKinney, J (2009). The Cambridge Introduction to Scenography. Cambridge University Press
5. Pamela, H (2009). What is scenography? Routledge, London

### Teaching and learning methods

1 - Analysis, discussion and presentation of theoretical content; 2 - Development of individual and / or group theoretical-practical work; 3 - Technical, procedural and formal exploration; 4 - Monitoring and tutoring on the development of the work; 5 - Public presentation of the works carried out, their analysis and discussion.

### Assessment methods

1. Continuous evaluation - (Regular, Student Worker) (Final)
  - Practical Work - 60%
  - Development Topics - 10%
  - Presentations - 10%
  - Reports and Guides - 20%
2. Exam evaluation - (Regular, Student Worker) (Supplementary, Special)
  - Projects - 60% ((nº 4 art. 7º Frequency and Evaluation Regulation - Classification of Continuous Evaluation))
  - Practical Work - 40% (Theoretical practical work proposal with the respective technical report and oral presentation.)

### Language of instruction

Portuguese, with additional English support for foreign students.

## Electronic validation

Jacinta Helena Alves Lourenço Casimiro da Costa	Helena Maria Lopes Pires Genésio	António José Santos Meireles	Carlos Manuel Costa Teixeira
15-12-2023	21-12-2023	26-12-2023	11-02-2024